

The Power Wall

**Why Aren't Modern CPUs Faster?
What Happened in the Late 1990's?**

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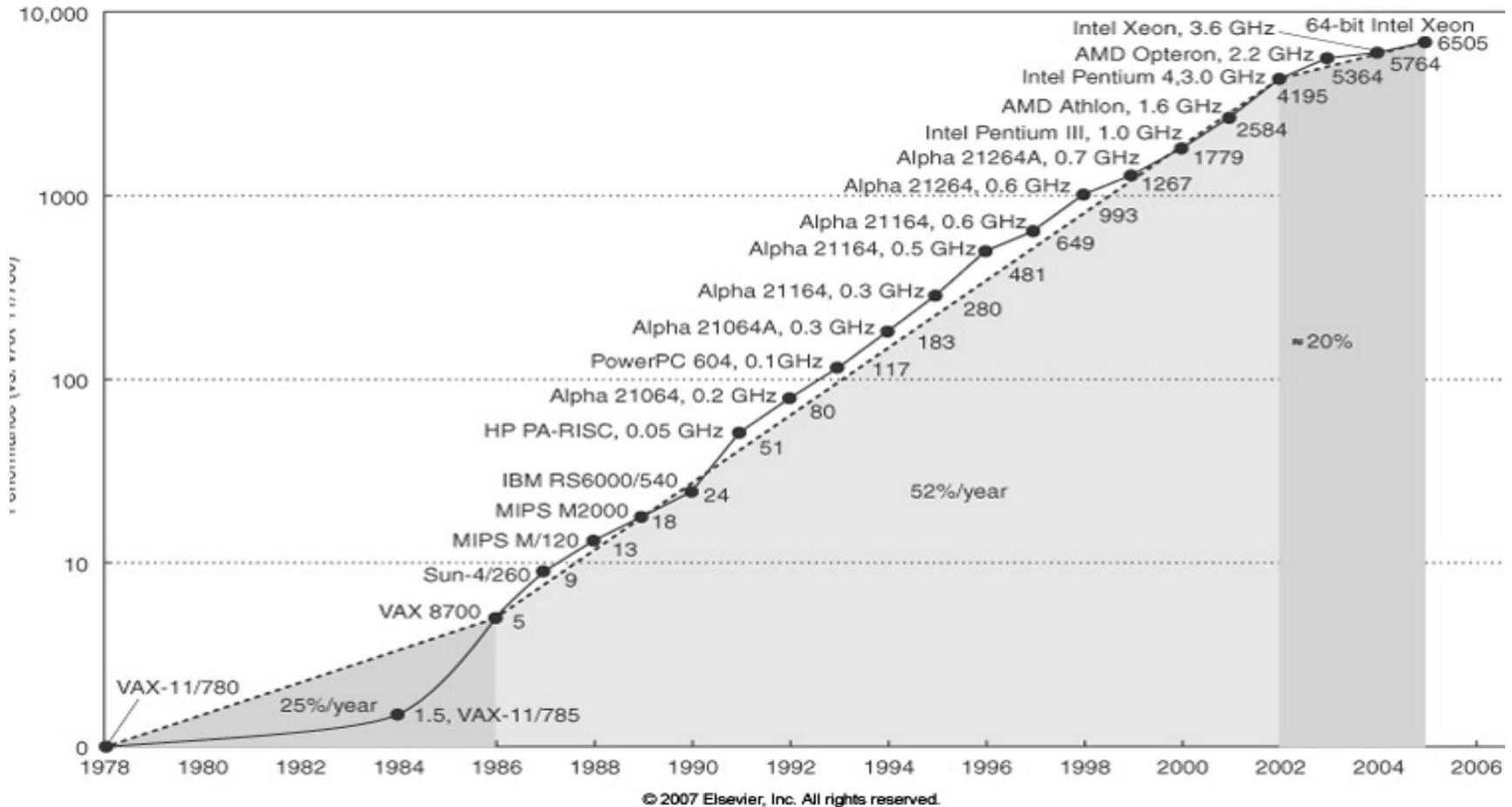
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Columbus, Georgia 31907

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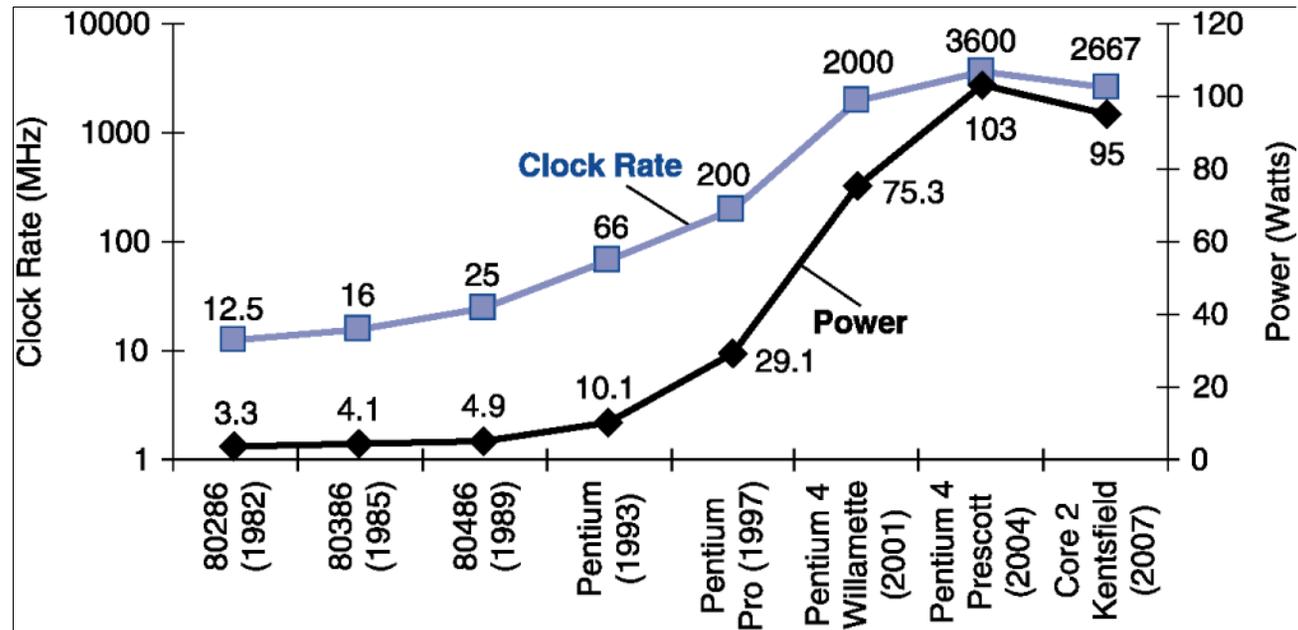
What is the Problem?

The problem is illustrated in this figure, taken from Patterson & Hennessy. The SPECint performance of the hottest chip grew by 52% per year from 1986 to 2002, and then grew only 20% in the next three years (about 6% per year).



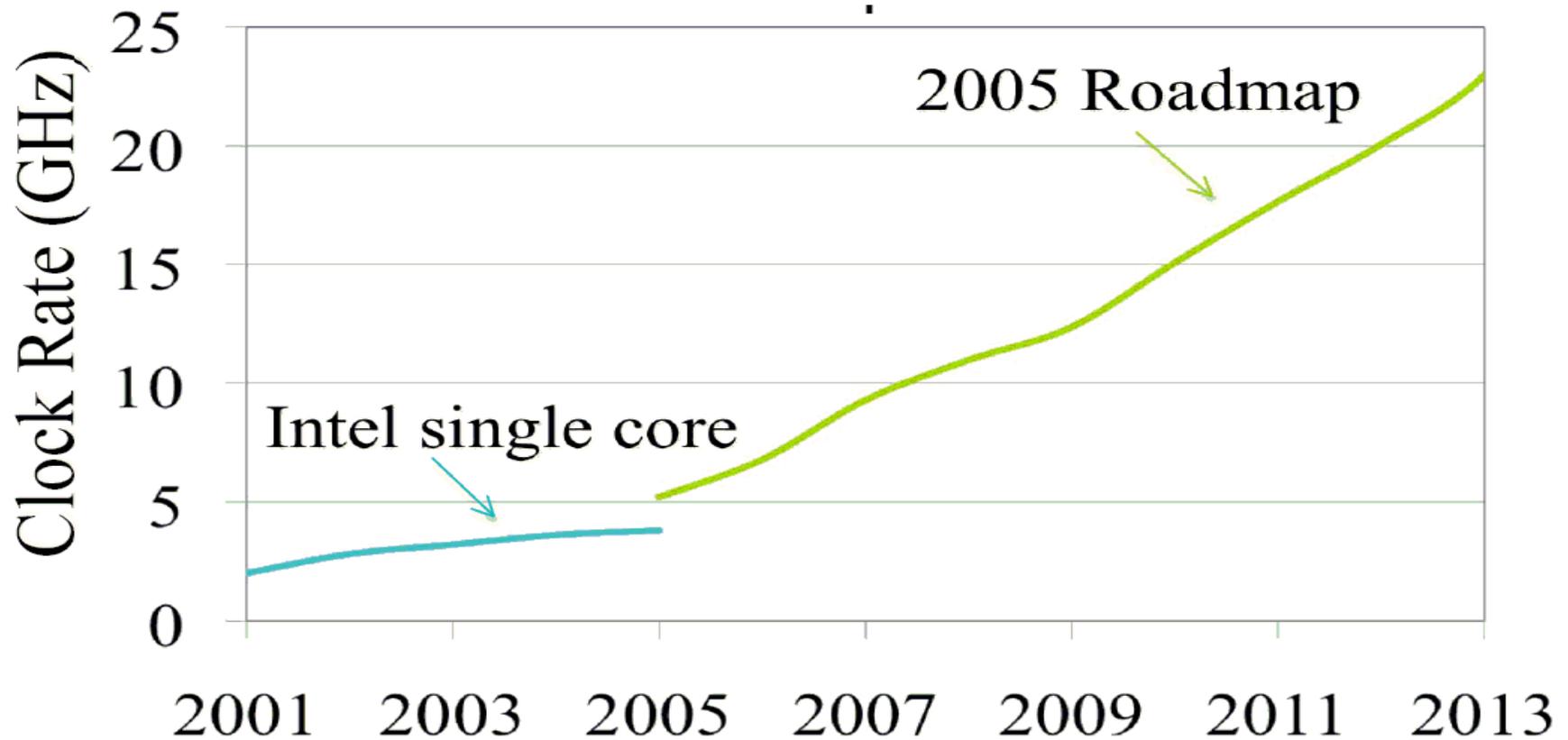
Here is a Clue to the Problem

The problem is now called “the Power Wall”. It is illustrated in this figure, taken from Patterson & Hennessy.



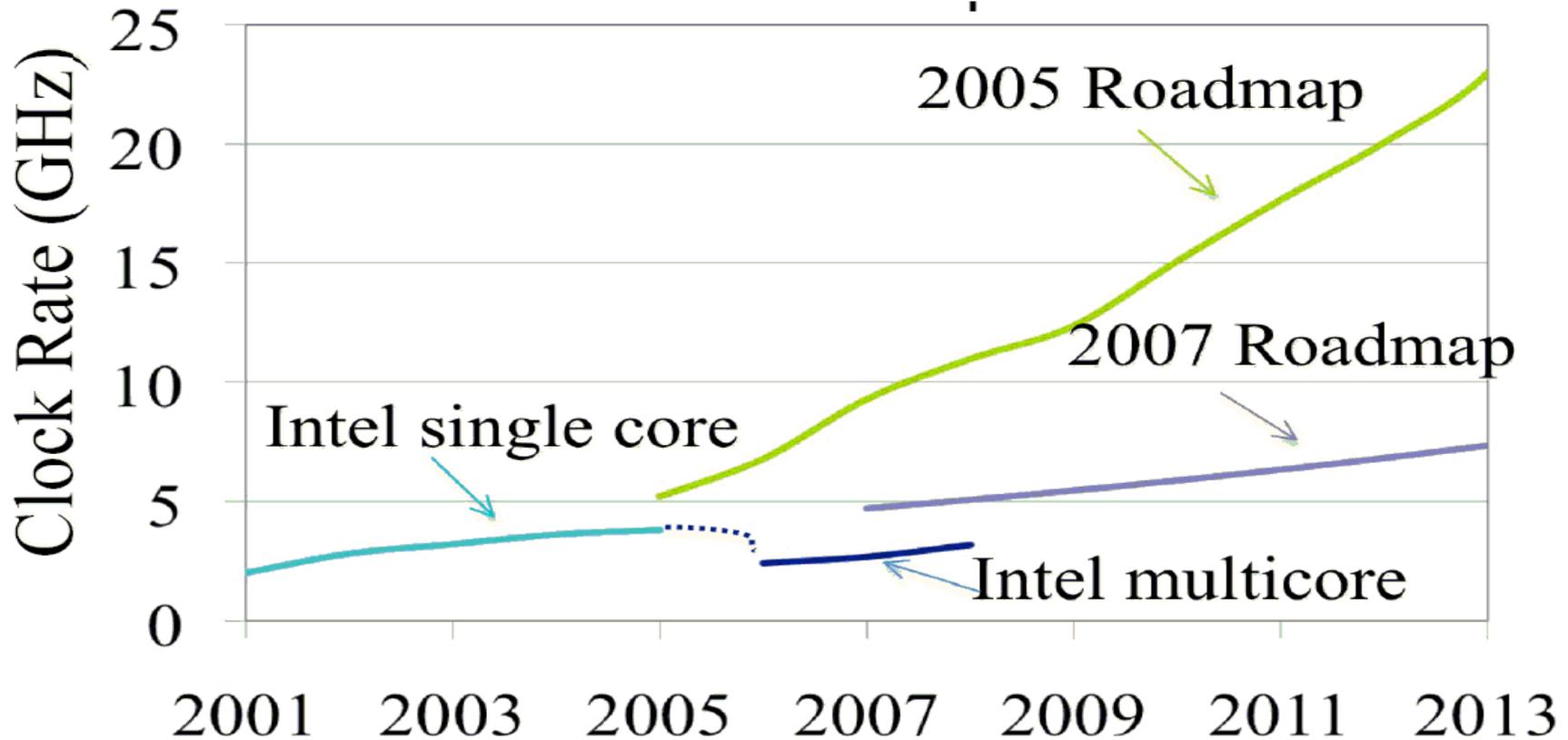
- The design goal for the late 1990's and early 2000's was to drive the clock rate up. This was done by adding more transistors to a smaller chip.
- Unfortunately, this increased the power dissipation of the CPU chip beyond the capacity of inexpensive cooling techniques.

Roadmap for CPU Clock Speed: Circa 2005



Here is the result of the best thought in 2005. By 2015, the clock speed of the top “hot chip” would be in the 12 – 15 GHz range.

The CPU Clock Speed Roadmap (A Few Revisions Later)



This reflects the practical experience gained with dense chips that were literally “hot”; they radiated considerable thermal power and were difficult to cool.

Law of Physics: All electrical power consumed is eventually radiated as heat.

Summary of What Follows

There are two solutions to the problem of the Power Wall. We explore each.

1. The technique taken by IBM for implementation on their large z/10 and z/11 servers was to include sophisticated and costly cooling technologies.

This allowed CPU clock rates in excess of 5.0 GHz.

The commercial products today use 4.67 GHz CPU chips.

2. The technique taken by commodity processor providers, such as Intel and AMD. They have moved to a multicore design, in which each CPU chip contains a moderate number of components. Due to cost constraints, the chips are cooled by simple fans and all-metal heat radiators.

Each of these components might be called a “CPU” or “processor”, except that the design calls for them to be on a single chip, still called the CPU. For that reason these units are called “**cores**”.

CPU chips with multiple processors per chip are called “**multicore**”.

The term “multiprocessor microprocessor” just does not work.

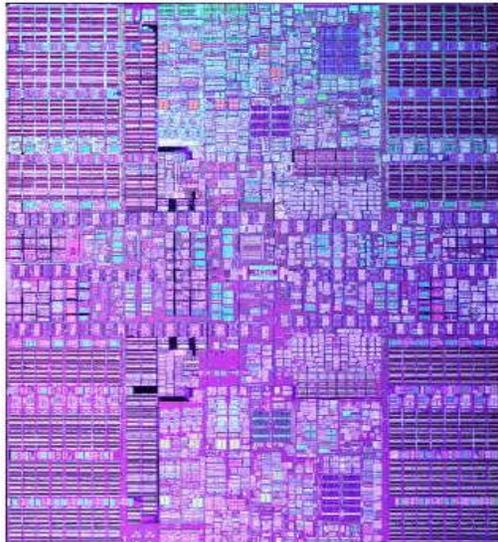
The IBM Power 6 CPU

This is the CPU used in the IBM large mainframes. It has 790 million transistors in a chip of area 341 square millimeters.

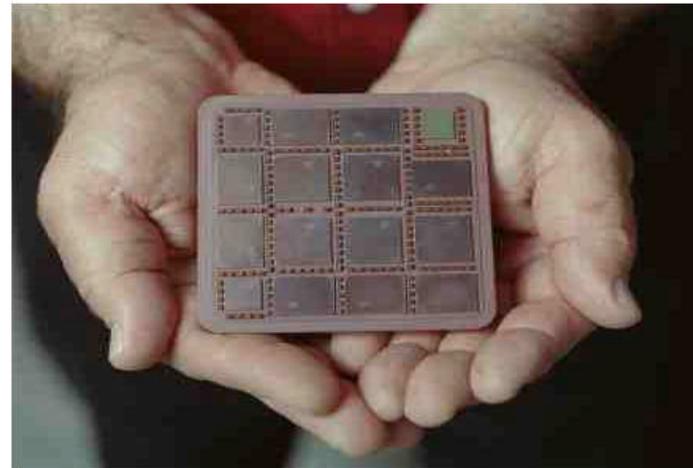
In the Z/10, the chip runs at 4.67 GHz. Lab prototypes have run at 6.0 GHz.

The Power 595 configuration of the Z/10 uses between 16 and 64 of the Power 6 chips, each running at 5.0 GHz.

Here is a picture of the Power 6 chip and a typical module for its mounting.



Power 6 Chip



Power 6 Module

IBM Cooling Technology

While most chip manufacturers target commodity computers that cannot be fitted with expensive cooling; IBM is targeting the mainframe community.

The IBM Power 6 CPU is generally placed in water cooled units.



The copper tubing feeds cold water to cooling units in direct contact with the CPU chips. Each CPU chip is laid out not to have “hot spots”.

Some engineers are using the warm water from the computer to heat buildings.

Cooling a Faster Single-Core CPU

We have seen how IBM does it; they provide a costly water cooling system.

Could Intel and AMD duplicate this design in a market that will not allow the expense and complexity of a water cooling system?



Akasa Copper Heatsink



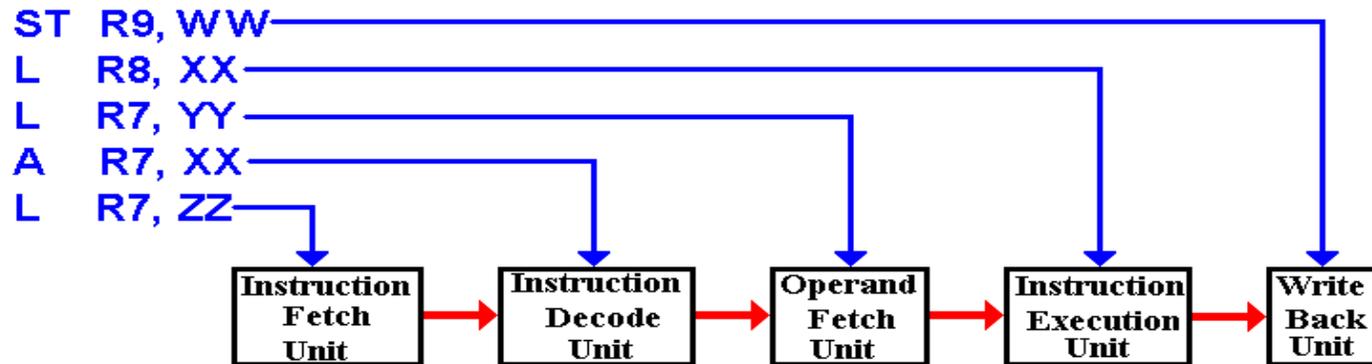
Mugen 2 Cooler

Here are two options for air cooling of a commercial CPU chip.

A Google search for “Computer Cooling Radiators” shows a brisk market in water cooling units for commodity CPU chips.

Making a Faster Single-Core CPU

The standard way is to make a more sophisticated pipeline.
This requires more transistors per chip, but that is not a problem.



The code is executed top to bottom. Each instruction is being handled by a distinct stage of the pipeline. The CPU is executing five instructions at once.

BUT: More transistors mean more power, thus more heat.

We can also raise the CPU clock rate, but this causes more heat as well.

The Power Equation

Each CPU is nothing more than a collection of transistors, acting as switches.

A modern CPU might have about a billion transistors on a single chip. The IBM Power 6 chip has 790 million transistors in an area of 341 mm².

The power equation for a single transistor can be written as

$$\text{Power} = K (\text{Capacitive Load}) \cdot (\text{Voltage})^2 \cdot (\text{Frequency Switched})$$

To keep the power the same, one should halve the voltage for every speed increase of four.

Older chips (Intel 8086) ran at 5.0 volts; the newer ones run at about 1.5 volts.

Such a new chip, at the same voltage and capacitive load specifications would emit $(1.5/5.0)^2 = (0.3)^2 \approx 10\%$ of the power of the older chip. This would seem to allow a chip that is ten times faster (in clock speed).

However, faster clock rates sometimes demand higher voltages.

Also, higher voltages mean less trouble due to random noise. A random signal of 0.2 volts might disrupt a chip running at 1.0 volts, but not 5.0 volts.

The Intel Prescott: The End of the Line

The CPU chip (code named “Prescott” by Intel) appears to be the high–point in the actual clock rate. The fastest mass–produced chip ran at 3.8 GHz, though some enthusiasts (called “overclockers”) actually ran the chip at 8.0 GHz.

Upon release, this chip was thought to generate about 40% more heat per clock cycle than earlier variants. This gave rise to the name “*PresHot*”.

The Prescott was an early model in the architecture that Intel called “NetBurst”, which was intended to be scaled up eventually to **ten gigahertz**. The heat problems could never be handled, and Intel abandoned the architecture.

The following are adapted from a review of the Prescott by Sander Sassen.

- The Prescott idled at 50 degrees Celsius (122 degrees Fahrenheit)
- The only way to keep it below 60 Celsius (140 F) was to operate it with the cover off and plenty of ventilation.
- Even equipped with the massive Akasa King Copper heat sink (see a previous slide), the system reached 77 Celsius (171 F) when operating at 3.8 GHz under full load and shut itself down.

Multicore Chips: The Start of a New Line

Rather than continuing to improve single-program performance, many commercial chip manufacturers have adopted a “server mentality”; increase the throughput of a number of programs running concurrently.

We shall study parallel processing later. At that time, we shall not that the difficulty lies in keeping all processors doing productive work.

The division of a single problem among a large number of processors, or the use of a large number of processors for cooperating tasks, is difficult.

Recall that a **multicore chip** is just a CPU chip with multiple processors.

In a server, especially a large one such as the IBM z/10, there are a large number of independent processes that do not need to intercommunicate. Allocation of processors (cores) to such a job mix is almost trivial.

Question: Compare a single processor operating at 4 GHz to a dual core processor with each core operating at 2 GHz.

The dual core processor is likely to consume less power, but can it do the same amount of work per unit time as the faster single core processor?

Intel's Multicore Chip Offerings for 2010

For 2010, Intel Corporation has released a new series of multicore processors. Here is a Intel Corp overview of this series.

Processor Number	Cache	Clock Speed	Bus Speed	Number of Cores	Intel® Virtualization Technology◇	Intel® 64◇	Intel® Trusted Execution Technology◇	Execute Disable Bit◇
45 nm								
i7-960	8 MB SmartCache	3.2 GHz	4.8 GT/s QPI	4	✓	✓		✓
i7-950	8 MB SmartCache	3.06 GHz	4.8 GT/s QPI	4	✓	✓		✓
i7-940	8 MB SmartCache	2.93 GHz	4.8 GT/s QPI	4	✓	✓		✓
i7-920	8 MB SmartCache	2.66 GHz	4.8 GT/s QPI	4	✓	✓		✓
i7-870	8 MB SmartCache	2.93 GHz	2.5 GT/s DMI	4	✓	✓	✓	✓
i7-860S	8 MB SmartCache	2.53 GHz	2.5 GT/s DMI	4	✓	✓	✓	✓
i7-860	8 MB SmartCache	2.8 GHz	2.5 GT/s DMI	4	✓	✓	✓	✓

All of these seem to be quad-core.

Intel's Rationale

According to Intel, the multi-core technology will

- permanently alter the course of computing as we know it,
- provide new levels of energy efficient performance,
- deliver full parallel execution of multiple software threads, and
- reduce the amount of electrical power to do the computations.

The current technology provides for one, two, four, or eight cores in a single processor.

Intel expects to have available soon single processors with several tens of cores, if not one hundred.

This new technology seems to be targeted at the commercial desktop machine, which can “run several demanding modern applications at once”.

At present, there are little hard data on multicore machines.

What we have mostly is marketing hype. That might change soon.

References

Slide 1 is the title slide.

Slides 2 and 3 are adaptations of Figures 1.15 and 1.16 found in the textbook **Computer Organization and Design**, Fourth Edition, by David A. Patterson and John L. Hennessy, Morgan Kaufmann, 2009, ISBN 978-0-12-374493-7.

Slides 4 and 5 were taken from slides 7 and 8 of a presentation by Katherine Yelick, NERSC Division Director (U.C. Berkeley and Lawrence Berkeley National Laboratory). The second slide also appeared in a late 2009 issue of the Communications of the ACM.

Slide 6 is a summary, with few quotes.

Slides 7 and 8 are based on Google searches, especially for “IBM Power 6”, which is the CPU chip for the IBM z/10 and (soon to be released) z/11. While visiting the zSeries manufacturing plant in Poughkeepsie, NY, I was told that the CPU for the z/11 would be run at a speed above 5 GHz.

Slide 7 quotes details on the IBM Power 6 chip from the paper **IBM Power6 Microarchitecture**, IBM Journal Res. & Dev. Vol. 51, No. 6, November 2007.

Slide 9 shows two commercial cooling units for commodity CPUs.

The unit at the left is an Akasa Copper Heatsink. (www.akasa.com.tw/)

The unit on the right is a Mugen 2 Cooler (See

<http://www.scythe-eu.com/en/products/cpu-cooler/mugen-cpu-cooler.html>)

Much of the information on the Intel Prescott chip comes from the Wikipedia article on “Pentium 4”. Some material is taken from a review by Sander Sassen, found at <http://www.hardwareanalysis.com/content/article/1693/>.

Slide 15 is built on several sources, including:

the Intel White Paper [Extending the World’s Most Popular Processor Architecture](#).

The Intel web site <http://www.intel.com/multi-core/index.htm>